

RAGING BEAST

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THE GAME

You must make as many 'passes' as possible using only your red cloak. If you last long enough in the ring with the mighty bull Alfonso, a loop will be thrown from the crowd which you will have to place over the bull's head. If you succeed, you will see your name on the winners poster . . . the glory will be yours. But . . . you will have to re-enter the ring to face Alfonso again, and he will be even angrier. It is always possible that the bull fight will become a rodeo. Don't worry if this happens. You can become a real expert with some practice, and it is possible to ride on the bull's back for a long time accumulating bonus points in the process.

LOADING

AMSTRAD 464 OWNERS

1. Place the rewound cassette into the cassette unit, and press PLAY.
2. Hold down CTRL and press the small ENTER key.

AMSTRAD 664, 6128 AND 464+ DISK

1. Hold down SHIFT and press the @ key. Type TAPE and press RETURN.
2. Connect a suitable cassette player to your computer, according to the User Manual, and insert the rewound cassette.
3. Hold down CONTROL and press the ENTER key.
4. Press PLAY on the cassette player.

PLAYING THE GAME

Raging Beast can be played with a joystick or with the keyboard.

SUMMARY OF CONTROLS



When the fire button is not depressed, moving the joystick will move the Matador in the required direction. When the fire button is depressed the following will be available:-

Joystick Forward=JUMP

Joystick Back=DROP/COLLECT OBJECT

Joystick Left=WAVE CLOAK Joystick Right=PULL CLOAK

If you are using the keyboard, then the cursor keys will act as the direction keys, and the SPACE BAR will act as the FIRE BUTTON. Press f9 to start a game, and ESC to abort a game.



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If this program is faulty, or fails to load, please return it to the address below **CLEARLY MARKED "RETURNS"** and it will be replaced free of charge and postage refunded. This offer does not affect your statutory consumer rights.

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